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Approximation Theory - Universal Approximation -

claim: Perceptron is Turing equivalent

- A computational machine is Turing equivalent if it can compute anything that can be computed by a Turing machine - a simple computing machine (Turing machine) that can compute anything so long as it has enough memory.
- Hence, the idea is that a Turing equivalent machine can compute anything another computer can compute.

pf: Make Perceptron = NAND gate $\begin{array}{c} x_1 \\ x_2 \end{array} \overline{\square} \rightarrow V_{out}$

- A computer can be constructed entirely from NAND gates.

ex: NOT gate $x_1 \overline{\square} \rightarrow V_{out}$

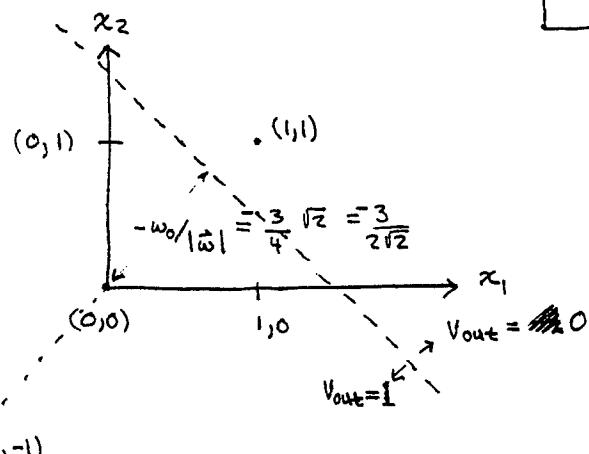
OR gate $\begin{array}{c} x_1 \\ x_2 \end{array} \overline{\square} \rightarrow V_{out}$

• 3 perceptrons used

RS Flip-Flop $\begin{array}{c} \bar{S}=x_1 \\ \bar{R}=x_2 \end{array} \overline{\square} \rightarrow Q \quad \overline{\square} \rightarrow \bar{Q}$

NAND gate	x_1	x_2	V_{out}
	0	0	1
	0	1	1
	1	0	1
	1	1	0

• Note: Our Perception NAND gate will also give binary V_{out} when x_1, x_2 are not binary, e.g. $(x_1, x_2) = \left(-\frac{1}{2}, \frac{1}{2}\right)$ might give $V_{out} = 1$.



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perceptron is Turing Equivalent (cont.)

check: $(x_1, x_2) = (0, 0)$ $\stackrel{?}{\Rightarrow} v_{out}$

$$u = 1 \cdot w_0 + x_1 w_1 + x_2 w_2 = 1 \cdot \frac{3}{2} + 0 \cdot (-1) + 0 \cdot (-1) = \frac{3}{2} > 0$$

$\therefore v_{out} \equiv g(u) = 1$ since $u > 0$ ✓

$(x_1, x_2) = (0, 1)$ $\stackrel{?}{\Rightarrow} v_{out}$

$$u = 1 \cdot \frac{3}{2} + 0 \cdot (-1) + 1 \cdot (-1) = \frac{3}{2} - 1 = \frac{1}{2} > 0$$

$\therefore v_{out} \equiv g(u) = 1$ since $u > 0$ ✓

$(x_1, x_2) = (1, 0)$ $\stackrel{!}{\Rightarrow} ? v_{out}$

$$u = 1 \cdot \frac{3}{2} + 1 \cdot (-1) + 0 \cdot (-1) = \frac{3}{2} - 1 = \frac{1}{2} > 0$$

$\therefore v_{out} = 1$ ✓

$(x_1, x_2) = (1, 1)$ $\stackrel{!}{\Rightarrow} ? v_{out}$

$$u = 1 \cdot \frac{3}{2} + 1 \cdot (-1) + 1 \cdot (-1) = \frac{3}{2} - 1 - 1 = -\frac{1}{2} < 0$$

$\therefore v_{out} = 0$ since $u < 0$ ✓