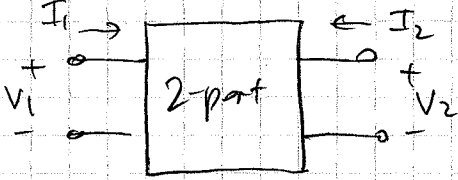


→ Used to characterize a linear two part network.

- few variables of interest



→ For different types of network parameters, depending on which variables are being "excited" and which are being observed.

y-parameters - assume V_1, V_2 are being set and I_1, I_2 are being observed.

$$I_1 = y_{11}V_1 + y_{12}V_2$$

$$I_2 = y_{21}V_1 + y_{22}V_2$$

→ To find parameters: for $y_{11} = \frac{I_1}{V_1} \Big|_{V_2=0}$

- short V_2 , apply V_1 and measure I_1 .

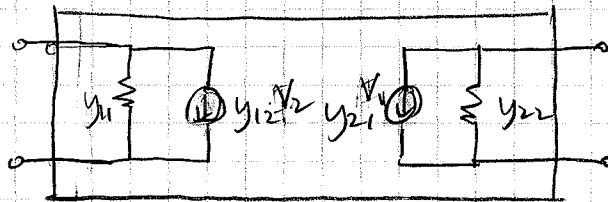


Similarly, for $y_{12} = \frac{I_1}{V_2} \Big|_{V_1=0}$

- short V_1 , apply V_2 and measure I_1 .

→ Same idea for y_{21}, y_{22} .

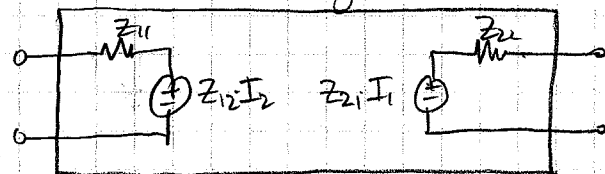
→ Internal representation:



z-parameters - assume I_1, I_2 being set and V_1, V_2 being observed.

$$V_1 = z_{11}I_1 + z_{12}I_2$$

$$V_2 = z_{21}I_1 + z_{22}I_2$$



Others are a mix of currents & voltages:

h-parameters (we used these to model β)

$$V_1 = h_{11}I_1 + h_{12}V_2$$

$$I_2 = h_{21}I_1 + h_{22}V_2$$

g-parameters

$$I_1 = g_{11}V_1 + g_{12}I_2$$

$$V_2 = g_{21}V_1 + g_{22}I_2$$

→ If you know one set you can convert to any other
→ Choose whichever is computationally most convenient.

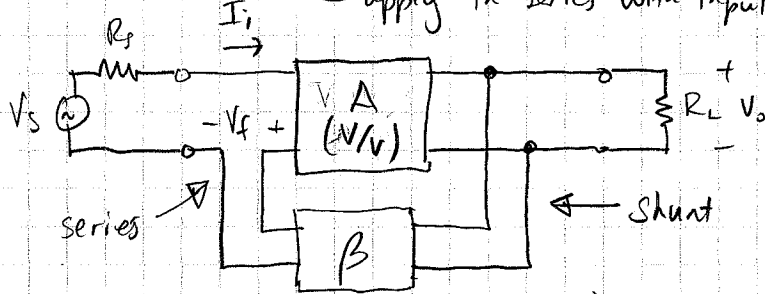
- We have spent a lot of time talking about abstract concepts of feedback, stability, and compensation.
- Now we will spend some time examining actual circuit topologies that use feedback.

Feedback Topologies

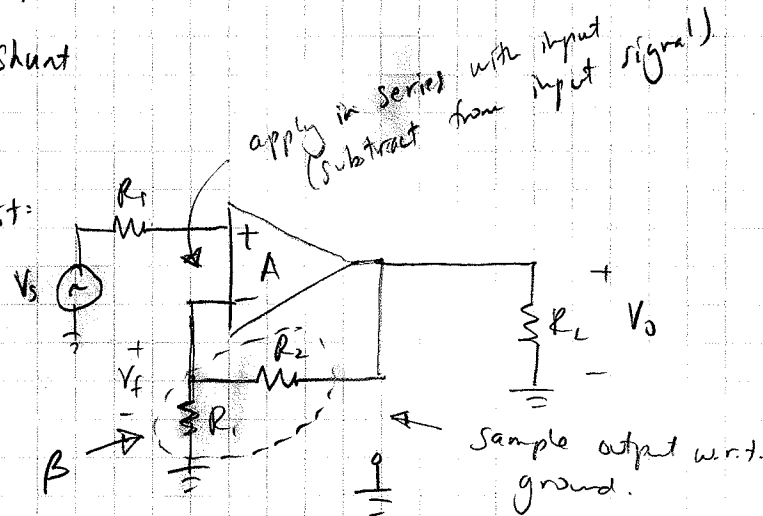
① Voltage Amplifiers - voltage input, voltage output

→ Series-shunt feedback

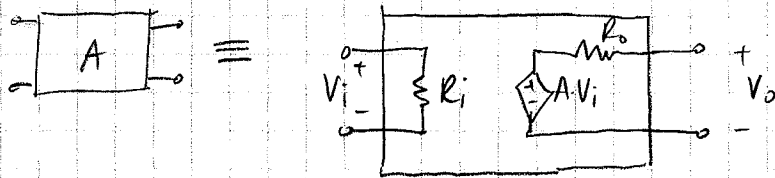
↑ sample output voltage in shunt (parallel) configuration
 ↑ apply in series with input signal.



Example: Non-inverting Op-amp circuit:



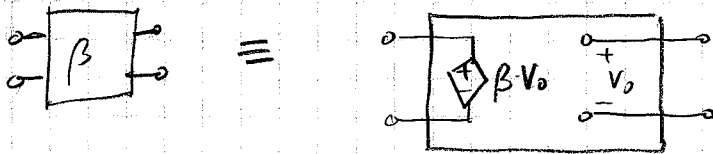
→ Recall that a voltage amplifier (block A above) can be modeled as a VCVS with some input & output resistances:



→ Applying feedback has effects on three properties of the amplifier:

- ① Input resistance (increases)
- ② Output resistance (decreases)
- ③ Gain (reduces & stabilizes w.r.t. ΔA).

Let's examine these effects, model β block as follows:



- here we assume that β is unilateral (gain in one direction only) and does not load the output.