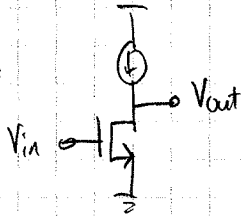


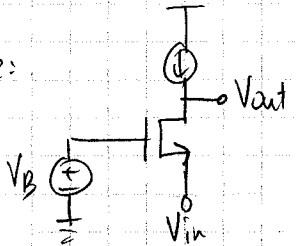
→ We have talked about 2 of the 3 single transistor amplifier configurations.

Common-Source:



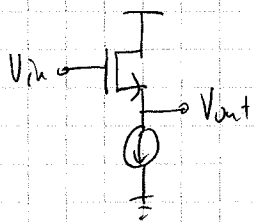
- good for voltage gain (especially with cascode variant)
- high input impedance ($\approx \frac{1}{j\omega C_{gs}}$) at low freq.

Common-Gate:



- also provides voltage gain (similar to common-source)
- low input impedance ($\approx \frac{1}{g_m}$ if $R_L \ll r_{ds}$), can be useful for matching (eg. to 50Ω)

Common-Drain:
(Source-follower)

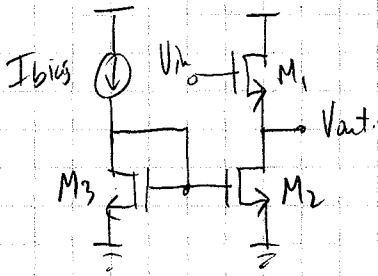


- provides ~unity voltage gain
- commonly used as a buffer stage due to low output impedance ($\approx R_o \parallel R_L$)

- can provide power gain (by increasing current)

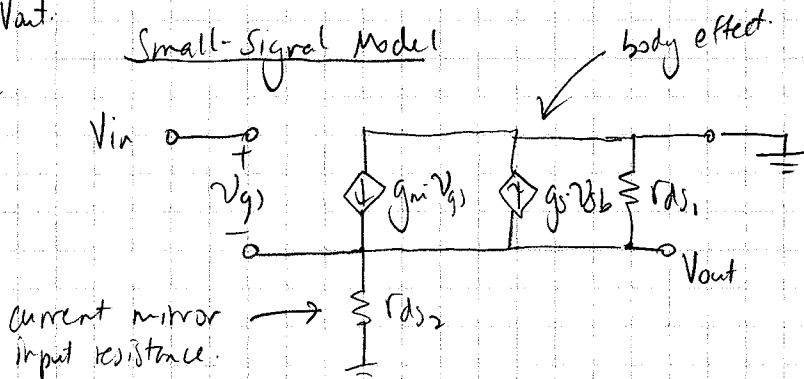
→ Let's complete the analysis of the source follower

Source-Follower [3.3]



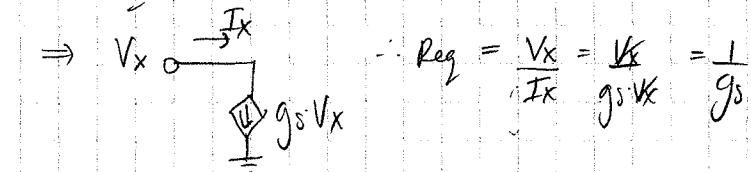
→ Let's find small-signal gain and small-signal output impedance.

Small-Signal Model



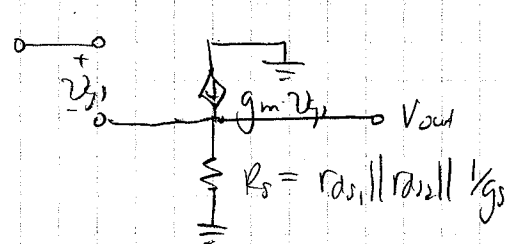
Com:

→ note that $v_{sb} = v_{out}$



$$\therefore R_{eq} = \frac{V_x}{I_x} = \frac{V_x}{g_s V_x} = \frac{1}{g_s}$$

→ Can redraw as:



2

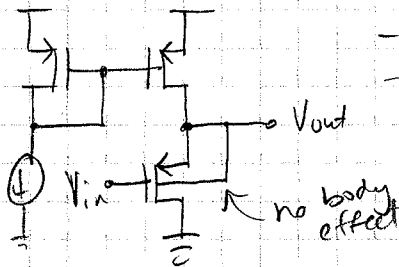
$$\rightarrow \text{KCL @ } V_{out}: g_m (V_{in} - V_{out}) = \frac{V_{out}}{R_s}$$

$$\text{Solve to find: } A_v = \frac{V_{out}}{V_{in}} = \frac{g_m R_s}{1 + g_m R_s} = \frac{g_m}{g_m + g_s + 1/r_{ds1} + 1/r_{ds2}}$$

Notes: Usually $g_m \gg \frac{1}{r_{ds1}}, \frac{1}{r_{ds2}} \Rightarrow A_v \approx \frac{g_m}{g_m + g_s}$

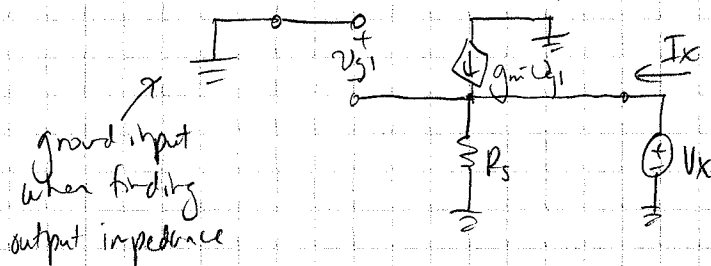
- Usually $g_s \approx \frac{g_m}{5}$, leading to voltage gains from 0.8-0.9.
- We could get a gain of 1 if we could force $V_{sb} = 0$.

\rightarrow Can do this in a pmos by setting the bulk (well) potential to the output voltage, then $V_{sb} = V_{out} - V_{out} = 0$ (source).

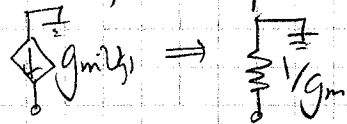


- now $A_v \approx 1$
- can only do this in an nmos if we have a triple well process

Output impedance: - Start with simplified model



- for same reasons as with g_s source, can replace



$$\Rightarrow \text{This leads to } R_{out} = \frac{V_x}{I_x} = R_s \parallel \frac{1}{g_m} = \frac{1}{g_m \parallel g_s \parallel 1/r_{ds1} \parallel 1/r_{ds2}}$$

\rightarrow Can make this low if we make g_m high

$$R_{out} \approx \frac{1}{g_m \parallel g_s}$$

Frequency Effects [Section 3.11]

- \rightarrow 3.11 covers frequency response of all the subcircuits we have discussed
- we will discuss only the Common-Source Amplifier
 - refer to the text for others as needed

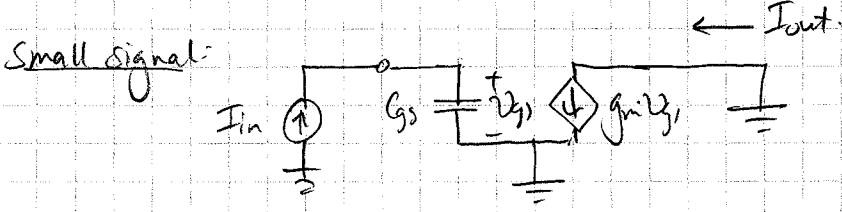
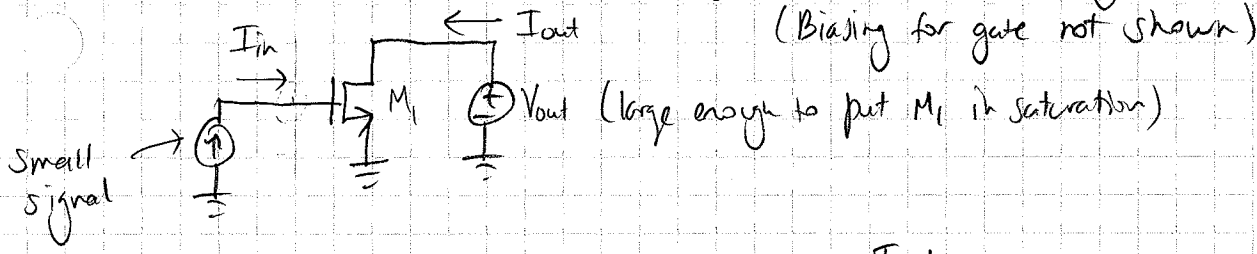
Aside: Why do transistors get faster with each successive generation?

\rightarrow Speed of transistors is commonly characterized by their maximum useful operating frequency, or unity gain frequency (f_T)

3

Unity Gain Frequency (f_T): frequency at which a transistor has unity current gain (small signal)

Let's derive this quantity, using the simplest small signal model:



$$v_{gs} = \frac{I_{in}}{j\omega C_{gs}}, \quad I_{out} = g_m v_{gs} = \frac{g_m I_{in}}{j\omega C_{gs}} \Rightarrow \frac{I_{out}}{I_{in}} = \frac{g_m}{j\omega C_{gs}}$$

$$\therefore \text{Set } \left| \frac{I_{out}}{I_{in}} \right| = 1 \Rightarrow 1 = \frac{g_m}{\omega C_{gs}} \quad \therefore \boxed{\omega_T \approx \frac{g_m}{C_{gs}}}$$

Now, $g_m = \mu_n C_{ox} \left(\frac{W}{L}\right) \cdot V_{eff}$, $C_{gs} \approx \frac{2}{3} \cdot W \cdot L \cdot C_{ox}$

$$\text{So, } \omega_T = \frac{\mu_n C_{ox} \left(\frac{W}{L}\right) \cdot V_{eff}}{\frac{2}{3} \cdot W \cdot L \cdot C_{ox}} = \frac{3 \mu_n V_{eff}}{2 \cdot L^2} \propto \frac{1}{L^2}$$

→ So as minimum L goes down with each successive generation, unity gain frequency goes up

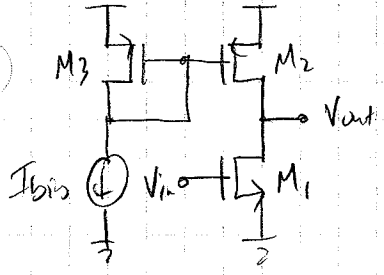
Example: Foundries are currently fabricating in 45nm technology, how much increase in f_T can be expected by moving to 32nm?

$$\omega_{T,32} = \frac{\omega_{T,45}}{\left(\frac{32}{45}\right)^2} = 1.98 \cdot \omega_{T,45}$$

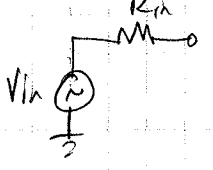
→ So, max. operating freq. will almost double

- many other factors at play, but this gives a rough idea of performance gain with successive generations.

Common-Source Amplifier Frequency Response [3.11]

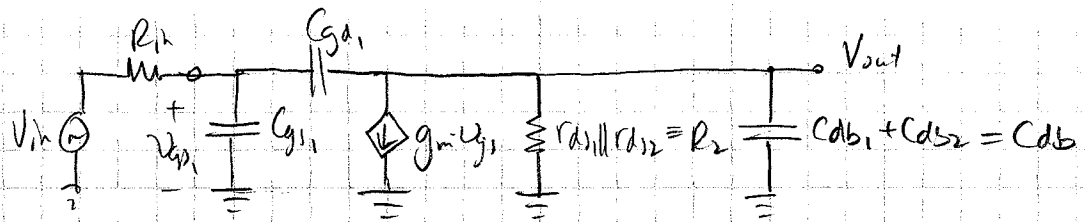


- Assume v_{in} is driven by a voltage source with output impedance of R_{in}



4

Small signal model:



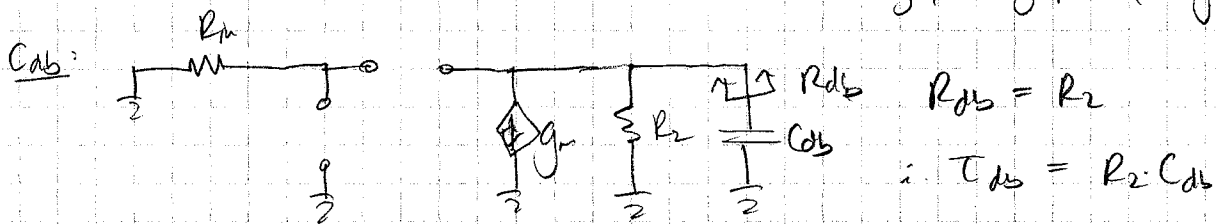
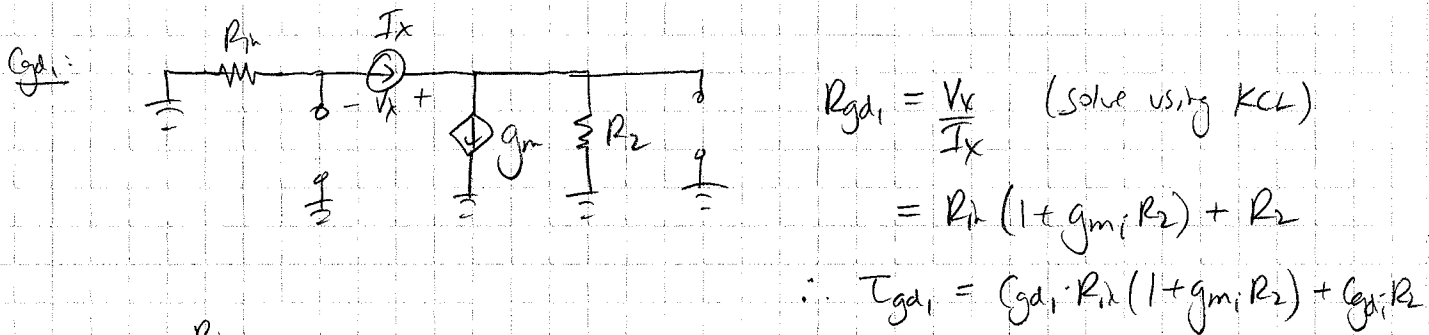
- Notes:
- C_{sb} not included since source & bulk are both grounded
 - In a real design we would also have the input impedance of the next stage at the drain (eg. C_{gs} of next stage)

→ We are often interested in the 3-dB frequency, the frequency where the voltage gain $\frac{V_{out}}{V_{in}}$ is 3-dB lower than the low frequency value.

- could set up nodal equations and solve (tedious!!)

→ Instead let's use method of open-circuit time constants to get an estimate of the 3-dB frequency.

- ground input, find time constant associated with each capacitor



Now:

$$\omega_{3db} \approx \frac{1}{T_{gs} + T_{gd} + T_{db}}$$

$$= \frac{1}{R_{in} C_{gs1} + R_{in} C_{gd1} (1 + g_m R_2) + C_{gd1} R_2 + C_{db} R_2} \quad (*)$$

→ Typically the last two terms can be neglected, leading to:

(**) $\omega_{3dB} \approx \frac{1}{R_{in} \cdot C_{gs1} + R_{in} \cdot C_{gd1} \cdot (1 + g_{m1} \cdot R_L)}$ (in radians!!!)

↑ Miller Effect ($A = g_{m1} \cdot R_L$)

→ Note that the impact of C_{gd1} is increased by the Miller effect, so it will be more significant for higher gain.

→ Let's compare the accuracy of this approximation with simulation results from Cadence....

- get small signal parameters from DC simulation → print dc operating points

- estimate f_{3dB} : from (*) : 256 MHz
 from (**) : 283 MHz (10% difference from ignoring the last two terms.)

- now use AC simulation to check: (explain why $R_{in} = 50k\Omega$)

- f_{3dB} from AC = 157 MHz

→ This is a better result, lower than from analytical since simulator solves full equations & takes into account more poles

→ Analytical result was off by 63% (could be worse)

Note: Analysis is not useful for accurately predicting performance more useful for indicating how performance changes with design variables.

eg. How will reducing width affect f_{3dB} ?

$$\omega_{3dB} = \frac{1}{R_{in} \cdot C_{gs1} + R_{in} \cdot C_{gd1} \cdot (1 + g_{m1} \cdot R_L)}$$

↑ goes down ($C_{gs} = \frac{2}{3} \cdot W \cdot L \cdot C_{ox}$)

↑ goes down ($C_{gd} = W \cdot L_{ov} \cdot C_{ox}$)

↑ goes down with reducing W ($g_m = \sqrt{M_1 \cdot C_{ox} \cdot \frac{W}{L} \cdot I_b}$)

→ So, reducing width of M_1 will increase f_{3dB} .