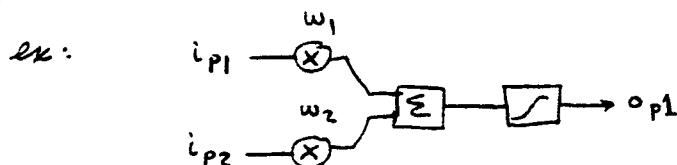


12 May 1989
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Gradient Descent - Example - Single neuron network

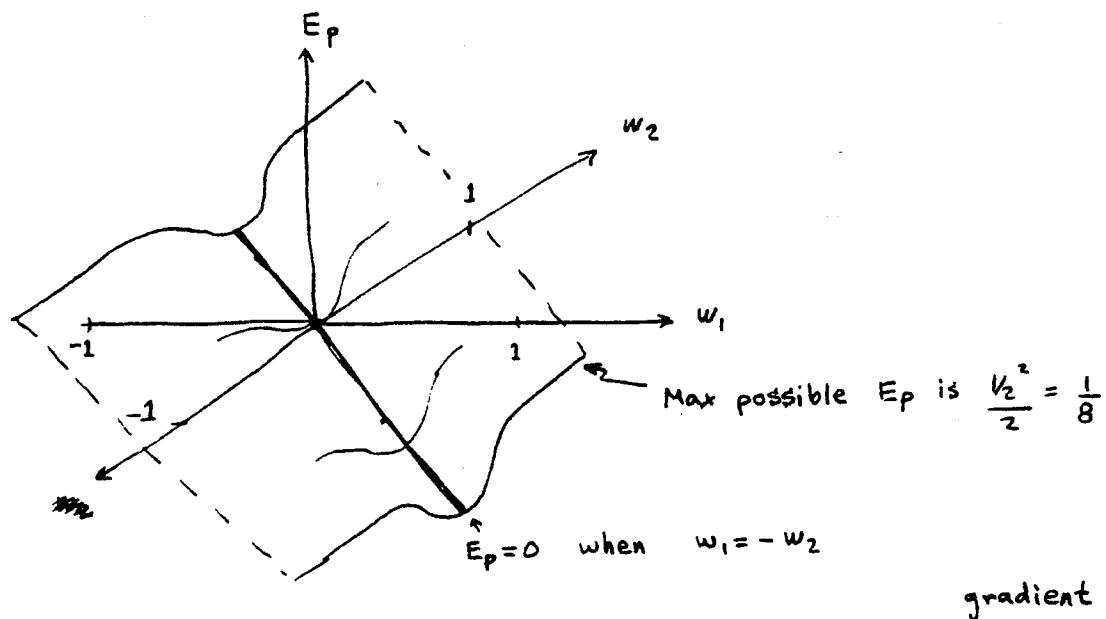
This is a general purpose technique for finding the minimum of a function. It can be summed up by saying "to find the minimum of a function, head downhill in the steepest direction." For example, the quickest way to get down from the top of a mountain is to step off a cliff.

We want to minimize error E_p by changing synaptic weights w_{ji} , w_{kj} , etc.



Suppose we want $i_{p1} = 1$, $i_{p2} = 1$, $o_{p1} = \frac{1}{2}$

We can plot $E_p = \frac{(t_{p1} - o_{p1})^2}{2} = \frac{1}{2} - \frac{1}{1 + e^{-w_1 i_{p1} - w_2 i_{p2}}}$
versus w_1 and w_2 :



Steepest direction is -direction of gradient = $\left(\frac{\partial E_p}{\partial w_1}, \frac{\partial E_p}{\partial w_2} \right)$

• Trust me or ... think about it

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- Single neuron network

Gradient Descent - Example (cont.)

Learning Rule $\Delta w_i = -\eta \frac{\partial E_p}{\partial w}$

For two ~~neurons~~ ^{synapses} we have $\Delta w_1 = -\eta \frac{\partial E_p}{\partial w_1}$

$$\Delta w_2 = -\eta \frac{\partial E_p}{\partial w_2}$$

In vector notation:

$$\Delta \vec{w} = -\eta \nabla E_p(\vec{w})$$

↑
change in weights step size

↑ gradient

- This rule steps up down the Error surface toward a minimum value of E_p .
- We use a small step size (e.g. $.05 = \eta$) to avoid getting trapped in local minima.