



Computer Engineering

Undergraduate Handbook

2014 - 2015

Computer Engineering Undergraduate Handbook

**University of Utah
Computer Engineering Program
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2014-2015 Academic Year

The School of Computing and the Department of Electrical and Computer Engineering jointly offer a Bachelor of Science Degree in Computer Engineering. Accredited by ABET in 1998, the program begins with a pair of two-course sequences. One sequence consists of introductory computer science classes that give students solid programming skills, while exposing them to the breadth of issues that arise in computer science. The other consists of introductory electrical engineering classes that cover the basics of analog circuits.

Students then take nine core courses in electric circuits, electronics, digital system design, computer organization, software engineering, software systems, computer design, and embedded systems. They build on this background by choosing 18 credit hours of electives from the breadth of the course offerings in the School of Computing or the Department of Electrical and Computer Engineering. Possibilities include advanced courses in communications, controls, digital signal processing, computer architecture, operating systems, computer networks, integrated circuit design, microwaves, optics, robotics, intelligent systems, and semiconductor devices. Each student's undergraduate program is capped with a senior project, a senior thesis, or a clinic. Along with an in-depth study of computer engineering, the curriculum encompasses a general education in mathematics (including discrete math, probability, and statistics), science, and the humanities.

The University of Utah is committed to policies of equal opportunity, affirmative action and non-discrimination. The University seeks to provide equal access to its programs, services, and activities for people with disabilities. Reasonable prior notice is needed to arrange accommodations.

Computer Engineering Program Administration

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The Computer Engineering Major

Computer Engineering includes the design, implementation and programming of digital computers and computer-controlled electronic systems. The School of Computing and the Department of Electrical and Computer Engineering jointly offer a Bachelor of Science degree in Computer Engineering. The program is administered by the Computer Engineering Committee, which consists of faculty members from both departments.

Computer Engineering is a hardware-oriented degree whose requirements include courses offered by the School of Computing and/or the Department of Electrical and Computer Engineering. A student must be admitted as a major in the program in order to take advanced courses (computer science courses numbered 3000 or higher and electrical engineering courses ECE 2240 and higher) and to pursue the Computer Engineering degree.

1.1 Goals of the Computer Engineering Program

The Computer Engineering program is designed with the following objectives:

- To give students, through an undergraduate education grounded in the principles and applications of computer and engineering science, the ability to solve computer engineering problems.
- To prepare students for competent, responsible, and rewarding careers in the computer engineering profession.
- To prepare students for admission and successful completion of a graduate degree, if they choose to continue on to graduate school.

The Computer Engineering curriculum provides students with a sufficient background in mathematics, computer science, and engineering sciences to analyze and design complex software and hardware systems. The curriculum is designed to ensure that graduates consistently meet the above objectives and that they demonstrate the following program outcomes:

- an ability to apply knowledge of mathematics, science, and engineering
- an ability to design and conduct experiments, to analyze and interpret data, and to debug and analyze software
- an ability to design a system, component, process, or software package to meet desired needs
- an ability to function on multi-disciplinary teams
- an ability to identify, formulate, and solve computer engineering problems
- an understanding of professional and ethical responsibility
- an ability to communicate effectively in both written and oral form
- the broad education necessary to understand the impact of engineering solutions in a global and societal context
- a recognition of the need for, and an ability to engage in, life-long learning
- a knowledge of contemporary issues
- an ability to use the techniques, skills, and modern engineering tools necessary for modern computer engineering practice

1.2 Becoming a Computer Engineering Major

Any student may become a pre Computer Engineering pre-major by informing the University Registrar or the Computer Engineering Undergraduate Academic Advisor. It is advisable to do this early to ensure receiving program information and staying advised of any changes that may be made in degree requirements. Declaration as a pre-major will also enable participation in activities associated with the degree program such as the Undergraduate Student Advisory Committee.

If you qualify for the University Honors Program (whether or not you actually choose to join that program), you can be admitted directly to the Computer Engineering Program. Please discuss this with the CE Advisor.

Otherwise, before you are formally admitted to the Computer Engineering Program, you must complete certain pre-major courses. You may apply for full major status during the semester in which you are finishing the required pre-major courses, and applications for admission can be obtained from the Computer Engineering website at http://www.ece.utah.edu/ce_major_status. Students may not pre-register for any upper division classes in Computer Engineering without first being admitted as a full major. Applications for major status will only be evaluated and processed at the end of every semester beginning the day final grades become available, and ending on the last day to add classes for the upcoming semester.

These dates may be found on the U's Academic Calendar:
<http://www.sa.utah.edu/regist/calendar/datesDeadlines/calendar.htm>.

To be admitted to full major status, a student must have:

- 1. An average grade of at least 2.8 and a minimum grade of “C-“ in all of the following classes or their equivalents:**

None of these classes may be taken on a credit/no-credit basis.

- Math 1210 or 1310, and 1220 or 1320
- Physics 2210
- Computer Science 1410, and 2420
- Electrical and Computer Engineering 1250
- University English writing requirement (WRTG 2010, ESL 1060, or Honor 2211)

- 2. A cumulative University of Utah grade point average of 2.5 or higher.**

No pre-major class may be taken more than twice. If a class is repeated, the grade received the second time is used. If credit is granted for any of the above classes based on advanced placement test scores or courses taken at other schools, appropriate grades will be assigned for our use in calculating the admission to major GPA. Check with the Computer Engineering Undergraduate Academic Advisor for details.

1.3 Undergraduate Advising

The Computer Engineering Program has an Undergraduate Academic Advisor, Arlene Padilla Arenaz (MEB 3313, 801-581-4657 arlene.arenaz@utah.edu). Arlene is available to answer questions regarding schedule plans, registration for Computer Engineering classes, degree requirements, recent Computer Engineering Committee actions, or any problems the student may be experiencing. Students should make an appointment with the Undergraduate Academic Advisor at least once a year to verify that they are on track for graduation. To set up an appointment, complete the appointment request form at http://www.ece.utah.edu/advising_appt .

The program also has a Faculty Advisor, who can answer questions about any of the above, as well as more technical issues such as career decisions, course content, and equivalence of transfer classes. Contact the Undergraduate Academic Advisor to find out how to arrange an appointment with the Faculty Advisor.

1.4 Requirements for the Bachelor of Science Degree

The Computer Engineering degree can be completed in four full-time years of study if the student is capable of completing the two-course calculus, computer science and electrical engineering sequences, along with physics and English writing, during the freshman year. Only strong training in high school will allow a student to begin at this level. If a student must instead take preparatory classes as a freshman, more than four years may be required for earning a degree. In any event, it is important to take the required pre-major classes early to allow advancement to full major status as soon as possible.

1. General Education: The General Education requirements are described in the University of Utah General Catalog. The requirements for Computer Engineering majors are more specific.

- (a) The University writing requirement is satisfied by either Writing 2010 or ESL 1060 (for students who speak English as a second language). Honors students may take Honor 2211 Writing in Honors.
- (b) The quantitative reasoning requirement is satisfied by Math 1210 or 1320 and 1220 or 1320, which are required for Computer Engineering pre-majors..
- (c) Even if a student already has a degree, students must take two intellectual explorations courses in each of fine arts, humanities, and social/behavioral sciences. (The two-course requirement in physical and life sciences is automatically satisfied by classes that are required for the major.) These six courses must include an ethics course (covered by LEAP) and two upper division courses. For students not required to take LEAP 1501 (see diagram on the following page): Courses satisfying the ethics requirement are:

Phil 3500	3	Ethics
Phil 3510	3	Business and Professional Ethics
Phil 3520	3	Bioethics
Phil 3530	3	Environmental Ethics
Phil 4540	3	Engineering Ethics, and Society (rarely offered)

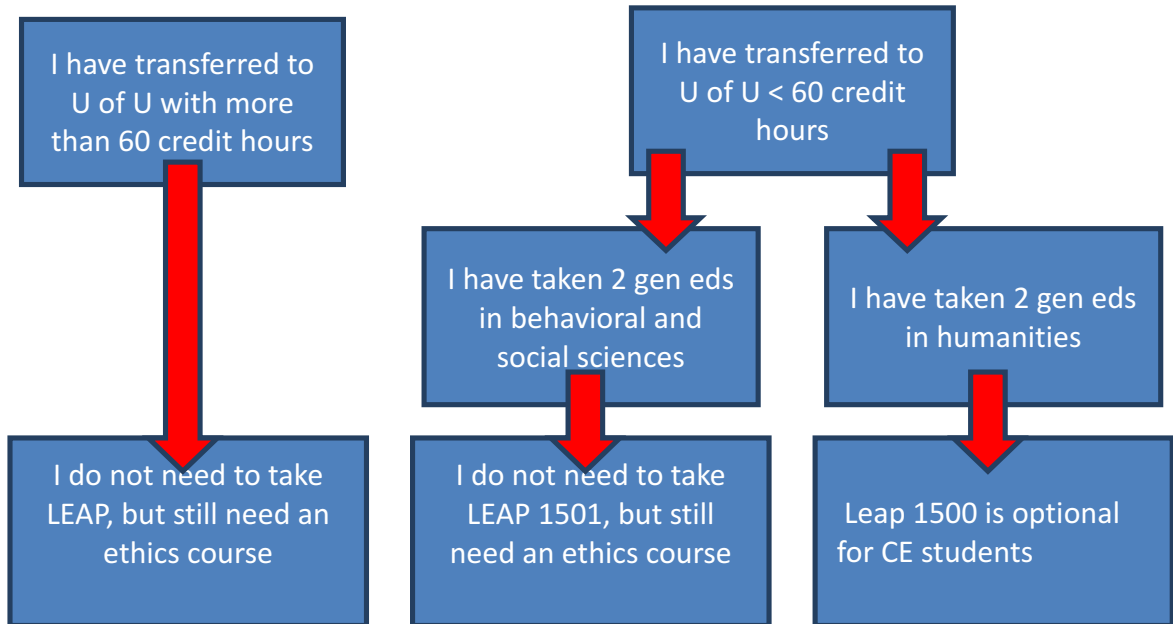
The LEAP 1501 course is required for all students who enter the program Fall 2008 or after. LEAP 1501 is offered during fall semester and satisfies both the University Social and Behavioral Science (BF) requirement and the Departmental Ethics requirement. LEAP is organized by the office of Undergraduate Studies. While the CE program only requires LEAP 1501 (one semester duration, offered during Fall), LEAP is designed as a year-long cohort program set up to allow students to take several classes together during their first year on campus. These second of these classes, LEAP 1500, is offered during spring semester and satisfies the university Humanities (HF) and Diversity (DV) requirements. Leap 1500 is optional for CE students. The program also includes sections of Writing, Calculus, and Physics. For more information on E-LEAP, also known as Engineering LEAP, contact the College of Engineering Undergraduate Academic Advisor at 801-581-4657.

Students exempt from taking Leap 1501 are still required to take an Ethics course. If a student took a course with “ethics” in the title from another college before fall semester 2010, it can be counted for the ethics requirement for the Computer Engineering degree.

- (d) The American Institutions requirement can be satisfied by taking one of the following:

Econ 1740	3	US Economic History
Hist 1700	3	American Civilization
PolS 1100	3	US National Government
Honor 2212	3	American Institutions

Do I Have to Take LEAP?



- 2. University Graduation Requirements:** The University graduation requirements for the Bachelor of Science Degree are described in the University of Utah General Catalog.
- (a) To satisfy the communication/writing requirement, Computer Engineering majors must take ECE 3030 Technical Communication & Writing for Engineers. Honors 3200 Writing at a Research University may be taken by students participating in the University Honors Program. This course must be taken prior to taking the Computer Engineering Senior Project course.
 - (b) The quantitatively intensive course requirement is satisfied by CS/ECE 3700 Fundamentals of Digital System Design and 3810 Computer Organization, which are required for Computer Engineering majors.
 - (c) The diversity requirement can be satisfied by taking a course from the approved list as part of the intellectual explorations requirement.
 - (d) Students must complete a minimum of 122 semester hours of course work. At least 40 of the 122 hours must be upper division classes. (Upper division classes are numbered 3000 or above. Credits from two-year colleges will not count toward University upper division hours.) At least 30 of the total credit hours and 20 of the last 30 hours must be taken at the University.
 - (e) The International Requirement can be satisfied by taking a course from the approved list as part of the intellectual explorations requirement.
- 3. Mathematics and Science:** A minimum of eight math and science courses must be taken.
- (a) One year of calculus (Math 1210, 1220, and 2210 or 1310 and 1320)
 - (b) One year of physics for scientists and engineers (Physics 2210 and 2220)
 - (c) A course in discrete mathematics (CS 2100)
 - (d) A course in differential equations and linear algebra (Math 2250). Math 2270 and 2280 may be substituted.
 - (e) A course in probability and statistics (ECE 3530)
 - (f) One additional class, chosen from among Biology 1210, Chemistry 1210, Math 3150 (Partial Differential Equations), Math 5600 or Computer Science 3200 (Numerical analysis), and Physics 3740 (Modern Physics). This only applies if students took Math 1310 and 1320.
- 4. Computer Engineering:** A minimum of 22 computer engineering classes must be taken. Figure 1.1 gives an example four-year degree program leading to a Bachelor's Degree in Computer Engineering. Figure 1.2 summarizes the prerequisites for Computer Engineering courses.

(a) Required classes:

ECE 1900	Freshman Seminar
ECE 1250	Electrical & Computer Engineering Design
CS 1410	Object-Oriented Programming
CS 2420	Introduction to Algorithms & Data Structures
ECE 2240	Fundamentals of Electric Circuits
ECE 2280	Fundamentals of Engineering Electronics
CS 3500	Software Practice I
CS/ECE 3700	Digital System Design
CS/ECE 3710	Computer Design Laboratory
CS/ECE 3810	Computer Organization
CS/ECE 3991	CE Junior Seminar
CS/ECE 3992	CE Pre-Thesis/Pre-Project
CS 4400	Computer Systems
CS/ECE 5780	Embedded System Design

(b) Technical electives: Eighteen (18) credit hours of additional Computer Science or Electrical Engineering classes numbered 3000 or above. CS 5010/20 and seminars may not be counted. Only one independent study class may be counted. Also, labs that are directly associated with classes (e.g., ECE 5211) may not be counted towards the eighteen hours.

(c) Capstone Requirement: One of the following must be completed.

CS/ECE 3992 & 4710	CE Pre-thesis/Pre-project & Senior Project
CS/ECE 3992 & ECE 4900 & 4910	CE Pre-thesis/Pre-project & Clinic
CS/ECE 3992 & 4991 & 4992*	CE Pre-thesis/Pre-project & Senior Thesis

** Students choosing the thesis option must get special permission from the CE faculty. Such approval is usually obtained by finding a faculty advisor and completing a thesis proposal in CS/ECE 3992 in the spring of the junior year. This option is intended for students who are considering graduate school. The Senior Thesis can also be used toward a portion of the thesis requirements for a BS/MS program in Electrical Engineering or in Computer Science. For more information about the joint BS/MS program, please see the director of the BS/MS program in the Department of Electrical and Computer Engineering or in the School of Computing.*

(d) Duplication of credit: No single class may be counted toward more than one of the requirements listed above.

5. Suggested elective grouping: Some students wish to take technical elective classes that provide a depth of experience in one area of Computer engineering. Any of the following groups of classes would provide such depth.

(a) Communications/Controls/Digital Signal Processing

ECE 3510 Introduction to Feedback Systems

5000 level or higher courses numbered ECE x5xx or ECE x6xx

(b) Computer Architecture/Software Systems

CS/ECE 6810 Computer Architecture

5000 level or higher courses number CS x4xx or CS/ECE x8xx

- (c) Integrated Circuit Design
CS/ECE 6710 Digital VLSI Design
5000 level or higher courses numbered CS/ECE x7xx
- (d) Microwaves/Optics
ECE 3300 Fundamentals of Electromagnetics and Transmission Lines
5000 level or higher courses numbered ECE x3xx or ECE x4xx
- (e) Robotics/Intelligent Systems
CS 5310 Robotics
5000 level or higher courses numbered CS x3xx
- (f) Semiconductor Devices (both classes and labs must be taken)
ECE 3110 Electronics II
5000 level or higher courses numbered ECE x1xx or x2xx

6. Continuing Performance: *All Computer Engineering, mathematics, science, and writing courses taken to satisfy the requirements listed above must be taken for a grade and must be passed with a "C-" or better (except for ECE 1900, in which a grade of CR (credit) is required). A student may repeat such courses only one time.*

In order to remain in good standing and to graduate, a student must maintain a cumulative grade point average at the University of Utah of 2.5 or higher and also maintain a grade point average of 2.5 in technical classes (CS and ECE courses) that count toward CE graduation and are taken at the University. Students whose grade point average in either of these two categories falls below 2.5 are put on probation. Students on probation must raise their GPAs (cumulative and technical) above 2.5 within 12 months (3 semesters) or they will be dropped from the program.

In order to be reinstated from being dropped due to a low GPA, students must petition the Computer Engineering Committee. Reinstated students may be required to proceed under the latest graduation requirements.

Classes numbered 4000 and above will not count toward graduation if they are more than seven years old at the time you graduate. For example, if you graduate in 2006-07, 4000-level and higher classes taken in 1999-2000 and later would count; those taken before that would not count. All classes, including lower-level classes numbered below 4000, must be the equivalent of semester requirements current at the time of your graduation. The University of Utah General Catalog states: "All students graduating after Spring Semester 2005 must complete semester requirements". If you have quarter classes on your transcript, see the academic advisor to determine their semester equivalent.

1.5 Undergraduate Scholarships

Computer Engineering students are eligible for several different scholarships. Most of these are awarded through either the School of Computing or the Department of Electrical and Computer Engineering. Recipients are selected based upon academic performance, rather than financial need. Most are awarded to CE full majors or those students who will become full majors during the following academic year.

Students apply for scholarships online at <http://www.ece.utah.edu/scholarships> . The applications are available in January each year, and are due by February 15th, for the following academic year.

1.6 Employment Opportunities

The University Office of Career Services offers an internship program which allows qualified students to work in their fields of interest for all or part of their junior and/or senior years. This can be done on a full or part time basis, either in Salt Lake City or elsewhere. Students generally are paid for their work but receive no academic credit.

The benefits of such experience include exposure to ideas which could help with career decisions, making contacts which may be useful sometime in the future, and valuable experience in an area that is pertinent to current studies. Among the corporations participating are IBM, Hewlett Packard, L-3 Communications Systems, Intel, and Micron. Many of our majors take advantage of this valuable opportunity. Students seeking employment should register with the University Office of Career Services.

Both the school of Computing and the Department of Electrical and Computer Engineering employ a number of junior and senior students as computer operators and as teaching assistants. These jobs involve no more than 20 hours of work per week at an appropriate hourly wage.

Students seeking employment upon graduation should contact the University Office of Career Services in order to be included on a list supplied to employers. Students not planning to work towards an advanced degree should register with Career Services during their junior year, since most companies begin interviewing in the fall semester.

1.7 Student Participation in School Affairs

Opportunities for students to develop their organizational and leadership abilities are available through participation in the Computer Engineering Undergraduate Student Advisory Committee (CESAC), which plays an active role in the program and coordinates the following:

- Course and faculty teaching evaluations
- Announcements to all declared pre-majors and minors
- Representation on the College Student Advisory Committee
- Organization of Engineering Week activities in February
- Organization of lunch meetings for pre-majors and majors
- Feedback on school issues affecting students, such as scheduling, curriculum changes, and graduation requirements

Anyone interested in joining this organization should contact CESAC at cesac@cs.utah.edu. Participation, suggestions, and criticism are solicited.

1.8 Other Information

More information concerning faculty, facilities, and services in the School of Computing and the Department of Electrical and Computer Engineering can be found in the handbooks for those departments. A listing of courses applicable to the Computer Engineering program is in the next chapter.

Figure 1.1

Sample Computer Engineering Degree Program 2014-2015

First Year

Fall Semester			Spring Semester		
ECE 1900	0.5	Freshman Seminar	ECE 1250	4.0	Electrical & Computer Engineering Design
CS 1410	4.0	Object Oriented Programming	CS 2420	4.0	Intro Alg & Data Structures
Math 1310	4.0	Engineering Calculus I	Math 1320	4.0	Engineering Calculus II
Wrtg 2010	3.0	Intermediate Writing			
or ESL 1060		Expository Writing for ESL			
LEAP 1501	3.0	Ethical Implications of Engineering	Phys 2210	4.0	Physics for Scientists & Engineers I
			16.0		

* Students must take Math2210 Calculus III as a Math/Science elective if Math 1210 and 1220 was taken.

Second Year

Fall Semester			Spring Semester		
ECE 2240	4.0	Fundamentals of Electric Circuits	ECE 2280	4.0	Fundamentals of Engineering Electronics
CS 3500	4.0	Software Practice I	CS/ECE 3700	4.0	Digital System Design
CS/ECE 3810	4.0	Computer Organization	Math 2250	4.0	Differential Equat & Linear Algebra
Phys 2220	4.0	Physics for Scientists & Engineers II	Gen Ed	3.0	
			15.0		
			16.0		

Third Year

Fall Semester			Spring Semester		
CS/ECE 3710	3.0	Computer Design Laboratory	CS/ECE 3992	1.0	Pre-Thesis/Pre-Project
CS/ECE 3991	0.5	CE Junior Seminar	CS/ECE 5780	4.0	Embedded System Design
CS 2100	3.0	Discrete Structures	ECE 3530	3.0	Eng Probability & Statistics
CS 4400	4.0	Computer Systems	CE	3.0	Technical Elective
Math 2210	3.0	Calculus III	Math/Science	3.0	Elective
Gen Ed	3.0		Gen Ed	3.0	
			17.0		
			16.5		

Fourth Year

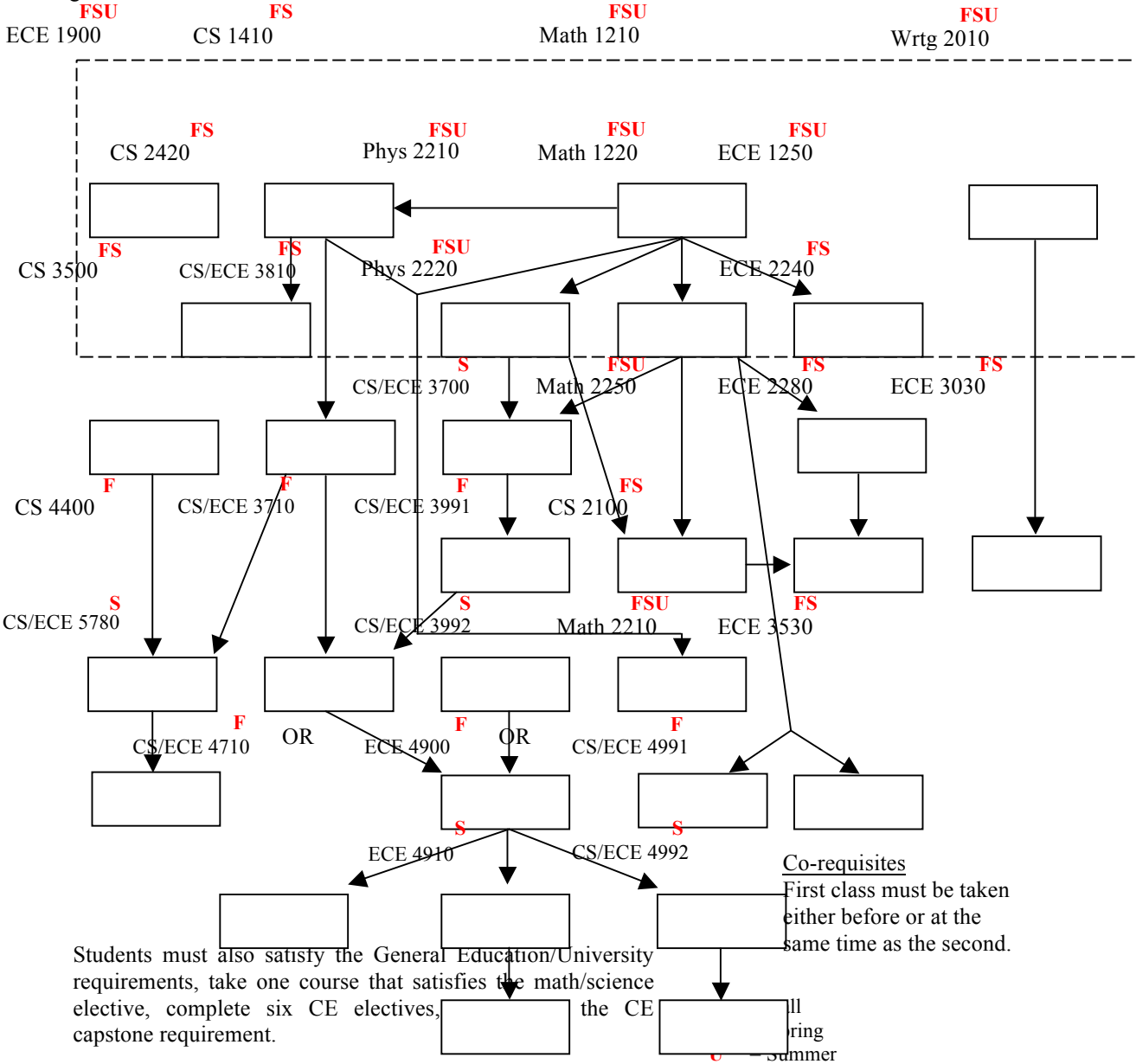
Fall Semester			Spring Semester		
CS/ECE 4710	3.0	CE Senior Project	CE	3.0	Technical Elective
CE	3.0	Technical Elective	CE	3.0	Technical Elective
CE	3.0	Technical Elective	CE	3.0	Technical Elective
Gen Ed	3.0		Gen Ed	3.0	
Gen Ed	3.0			3.0	American Institutions
			15.0		
			15.0		

This table gives an eight (8) semester example program leading to a B.S. in Computer Engineering. It is meant only as a guide, since the scheduling of electives and General Education Classes depends upon which ones are selected. This schedule assumes adequate high school preparation in mathematics; it is not advisable to take Physics 2210 without some previous training in calculus.

Students may apply for major status during any semester in which all pre-major classes (highlighted above) are completed. The current GPA for admission to major status is 2.5 for all University of Utah classes, and a 2.8 on for all pre-major classes. Students must also have a minimum grade of "C-" in all pre-major courses.

Computer Engineering Prerequisites

Figure 1.2



This graph shows the order in which classes must be taken to satisfy prerequisite and co-requisite requirements in Computer Engineering. Prerequisites are connected bottom-to-top; co-requisites are connected side-to-side.

ADVANCED PLACEMENT CREDIT

You must arrange to have your Advanced Placement scores on your University of Utah record. AP scores on subjects that will count toward classes required for the CE degree are shown below and may be used toward major admission and graduation requirements. The grades listed are used only for admission to major status and do not affect your University of Utah GPA or your ECE GPA for graduation.

AP Test	AP Score	Equivalent Classes	Credit Hours	Grade
Calculus AB	5	Math 1210	4	A
	4	Math 1210	4	B-
Calculus BC	5	Math 1210, Math 1220	4, 4	A
	4	Math 1210, Math 1220	3, 3	B+, B-
	3	Math 1210	4	B-
Physics C Mechanics	5	Phys 2210	4	A
	4	Phys 2210	4	B
Physics C Electricity & Magnetism	5	Phys 2220	4	A
	4	Phys 2220	4	B
Computer Science A	5	CS 1410	3	A
	4	CS 1410	3	B
Computer Science AB	5	CS 1410, 2420	3, 3	A, A
	4	CS 1410, 2420	3, 3	B+, B-
	3	CS 1410	3	B-
English	5	Wrtg 2010	3	A
	4	Wrtg 2010	3	B
Chemistry	5	Chem 1210	4	A
	4	Chem 1210	4	B+
Biology	5	Biol 1210	4	A
	4	Biol 1210	4	B+

CE Articulation 2014-2015

U of U	Descrip	SLCC	USU/EU	Dixie	UVU	Snow	Weber	SUU	USU	BYU	BYU Id	Westmin	LDS BC
Yr 1 Fall													
ECE 1900	Freshman Seminar												
CS 1400	Intro CS	CS 1400	CS 1400	CS 1400	CS 1400	CS 1400	CS 1400	CSIS 1400	CS 1400			CMPT 201	
CS 1410	Prog I	CS 1410	CS 1410	CS 1410	CS 1410	CS 1410 & 1415	CS 1410	CSIS 1410	CS 1410	CS 142	CS 165	CMPT 202	
CS 2000	Prog Design in C							CSIS 3150					
MATH 1210	Calc I	MATH 1210	MATH 1210	MATH 1210	MATH 1210	MATH 1210	MATH 1210	MATH 1210	MATH 1210	MATH 112	FDMAT 112	MATH 201	
MATH 1310	Eng Calc I												
WRTG 2010	Writing I	ENGL 2010 or 2100	ENGL 2010	ENGL 2010	ENGL 2010 or 2020	ENGL 2010	ENGL 2010	ENGL 2010	ENGL 2010	WRTG 150		ENGL 110	ENG 201
ESL 1060	Expository Wrtg ESL												
LEAP 1501	Ethical Implications Eng												

U of U	Descrip	SLCC	USU/EU	Dixie	UVU	Snow	Weber	SUU	USU	BYU	BYU Id	Westmin	LDS BC
Yr 1 Spr													
ECE 1250	ECE Design	EE 1270 & (EE 1020 or ENGR 1030 or ENGR 1040)		ENGR 2250 & 2255*	EENG 1020 & 2250 & 2255	ENGR 2250 & 2255*	EE 1270*	ENGR 2250 & 2255*	ECE 2250*	EC EN 240*	ECEN 150*		
CS 2420	Java Prog II	CS 2420	CS 2420	CS 2420	CS 2420	CS 2420	CS 2420	CSIS 2420	CS 2420	CS 235	CS 235	CMPT 306	
MATH 1220	Calc II	MATH 1220	MATH 1220	MATH 1220	MATH 1220	MATH 1220	MATH 1220	MATH 1220	MATH 1220	MATH 113	MATH 113	MATH 202	
MATH 1320	Eng Calc II												
PHYS 2210	Physics I Mech	PHYS 2210	PHYS 2210	PHYS 2210	PHYS 2210	PHYS 2210	PHYS 2210	PHYS 2210	PHYS 2210	PHSCS 121	PH 121	PHYS 211	

* Student must also take Matlab® course

CE Articulation 2014-15 (cont.)

U of U	Descrip	SLCC	USU/EU	Dixie	UVU	Snow	Weber	SUU	USU	BYU	BYU Id	Westmin	LDS BC
Yr 2 Fall													
ECE 2240	Intro Circuits	EE 2260		CS 2420			EE 2260		ECE 2290		ECEN 250		
CS 3500	Software Practice I										ECEN 380		
CS/ECE 3810	Comp Architec												
PHYS 2220	Physics II E&M	PHYS 2220	PHYS 2220	PHYS 2220	PHYS 2220	PHYS 2220	PHYS 2220	PHYS 2220	PHYS 2220	PHSCS 123 & 220	PH 220	PHYS 212	

U of U	Descrip	SLCC	USU/EU	Dixie	UVU	Snow	Weber	SUU	USU	BYU	BYU Id	Westmin	LDS BC
Yr 2 Spr													
ECE 2280	Electronics	EE 2280					EE 3120		ECE 3410		ECEN 350		
CS/ECE 3700	Digital Design												
MATH 2250	ODE's & Linear Alg	MATH 2250	MATH 2250				MATH 2250		MATH 2250	MATH 334 & 313	MATH 316 or (341 & 371)	MATH 311 & 363	
MATH 2270	Linear Algebra	MATH 2270	MATH 2270	MATH 2270	MATH 2270		MATH 2270	MATH 2270	MATH 2270	MATH 303	MATH 341	MATH 311	
MATH 2280	Ordinary Differential Equations	MATH 2280	MATH 2280	MATH 2280	MATH 2280		MATH 2280	MATH 2280	MATH 2280	MATH 334		MATH 363	
WRTG 3014	Writing in Sciences												

CE Articulation 2014-15 (cont.)

U of U	Descrip	SLCC	USU/EU	Dixie	UVU	Snow	Weber	SUU	USU	BYU	BYU Id	Westmin	LDS BC
Yr 3 Fall													
CS/ECE 3710	Computer Design Lab												
CS/ECE 3991	CE Jr Seminar												
CS 2100	Discrete Structs	CS 2430		MATH 3310	CS 2300	MATH 1630	MATH 1630	MATH 1630		CS 236	CS 237	MATH 210	
CS 4400	Computer Systems												
MATH 2210	Calc III	MATH 2210	MATH 2210	MATH 2210	MATH 2210	MATH 2210	MATH 2210	MATH 2210	MATH 2210	MATH 314	MATH 214	MATH 203	

U of U	Descrip	SLCC	USU/EU	Dixie	UVU	Snow	Weber	SUU	USU	BYU	BYU Id	Westmin	LDS BC
Yr 3 Spr													
CS/ECE 3992	Pre-Thesis/ Pre-Project												
CS/ECE 5780	Embedded System Design												
CS 3130/ ECE 3530	Eng Probabiltiy & Stats												
BIOL 1210	Intro Biology	BIOL 1610	BIOL 1610	BIOL 1610	BIOL 1610	BIOL 1610		BIOL 1610	BIOL 1610	BIO 100	BIO 180		
CHEM 1210	General Chemistry	CHEM 1210	CHEM 1210	CHEM 1210	CHEM 1210	CHEM 1210	CHEM 1210	CHEM 1210	CHEM 1210	Chem 105 or 111	CHEM 105 or 105H	CHEM 111	
MATH 3150	Partial Differential Eqns for Sci & Eng				MATH 3400		MATH 3710						
MATH 5600	Numerical Analysis				MATH 5600								
PHYS 3740	Intro Quantum & Relativity				PHYS 3740				PHYS 3710	PHSCS 222		PHYS 301	

CE Articulation 2014-15 (cont.)

U of U	Descrip	SLCC	USU/EU	Dixie	UVU	Snow	Weber	SUU	USU	BYU	BYU Id	Westmin	LDS BC
Tech Elect													
ECE 3110	Eng Electronics II								ECE 5440				
ECE 3300	Fund E&M and Trans Lines						EE 3310		ECE 3870				
ECE 3500	Fund Signals & Systems						EE 3210		ECE 3620 & 3640	EC EN 380	ECEN 380		
ECE 3510	Intro to Feedback Systems						EE 4100		ECE 5310	EC EN 483			
ECE 5320	Microwave Eng I								ECE 5810				
ECE 5324	Antenna Theory & Design								ECE 5850				