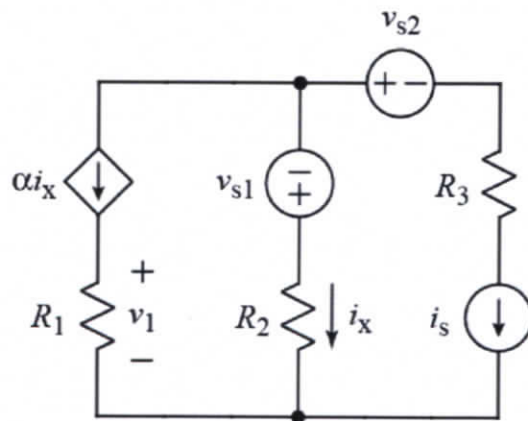
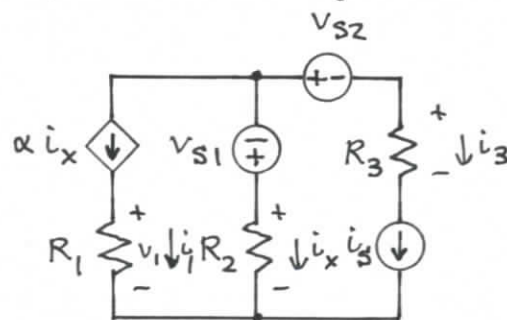


EX:



- Derive an expression for  $v_1$ . The expression must not contain more than the circuit parameters  $v_{s1}$ ,  $v_{s2}$ ,  $i_s$ ,  $R_1$ ,  $R_2$ ,  $R_3$  and  $\alpha$ . **Note:**  $\alpha > 0$ .
- Derive an expressions for the power dissipated by resistor  $R_3$ . The expression must not contain more than the circuit parameters  $v_{s1}$ ,  $v_{s2}$ ,  $i_s$ ,  $R_1$ ,  $R_2$ ,  $R_3$  and  $\alpha$ .

sol'n: a) Using Kirchhoff's laws and Ohm's law, we start by labeling  $v$  and  $i$  for each  $R$ . One way of labeling the circuit is shown below.



We have no  $v$ -loops, since every  $v$ -loop would pass through a current source.

For the top node, we have this  $i$ -sum:

$$\alpha i_x + i_x + i_s = 0A$$

We can solve the i-sum eq'n for  $i_x$ .

$$(1 + \alpha) i_x = -i_s$$

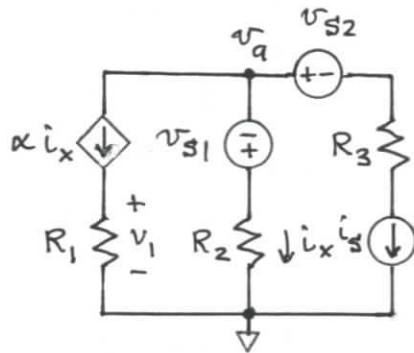
or

$$i_x = \frac{-i_s}{(1 + \alpha)}$$

To find  $v_1$ , we use Ohm's law.  $R_1$  is in series with the  $\alpha i_x$  source. Thus,  $v_1$  is  $\alpha i_x \cdot R_1$ :

$$v_1 = \alpha i_x R_1 = \frac{-\alpha i_s R_1}{1 + \alpha}$$

As an alternative, we may use the Node-V method. In the circuit below, we have a reference on the bottom and node  $v_a$  on the top.



$$\text{Eq'n for node } v_a: \alpha i_x + \frac{v_a + v_{s1}}{R_2} + i_s = 0 \text{ A}$$

We replace  $i_x$  with an expression in terms of  $v_a$ :

$$i_x = \frac{v_a + v_{s1}}{R_2}$$

$$\text{New node } v_a \text{ eq'n: } \alpha \frac{v_a + v_{s1}}{R_2} + \frac{v_a + v_{s1}}{R_2} + i_s = 0 \text{ A}$$

Now we do the algebra to find  $v_a$ .

$$v_a \frac{(1+\alpha)}{R_2} = -i_s - \frac{(1+\alpha)}{R_2} v_{s1}$$

or

$$v_a = -i_s \frac{R_2}{1+\alpha} - v_{s1}$$

From  $v_a$ , we find  $i_x$ , then  $\alpha i_x$ , then  $v_1$ .

$$i_x = \frac{v_a + v_{s1}}{R_2} = -\frac{i_s}{1+\alpha}$$

then

$$\alpha i_x = -\frac{\alpha i_s}{1+\alpha}$$

then

$$v_1 = \alpha i_x R_1 = -\frac{\alpha i_s}{1+\alpha} R_1.$$

b) Power is  $i^2 R$  for a resistor. The  $i$  is  $i_s$  for  $R_3$ .

$$P_{R3} = i_s^2 R_3$$